

# Open 6G: Toward Self-Synthesizing Autonomous NextG Networks

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Public Wireless Supply Chain  
**INNOVATION FUND**



# Cellular Networks are Evolving Fast. Six Acts

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I

**Open RAN**

*The network is software.*

II

**Programmability**

*The network is a control system.*

III

**AI-RAN**

*Shared compute, many narrow controllers.*

IV

**Cognitive base station**

*The base station senses, learns, and serves.*

V

**Autonomous networks**

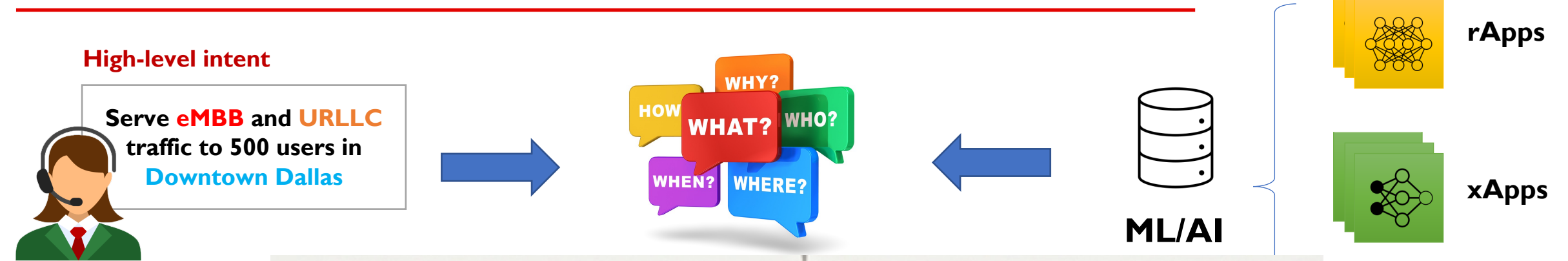
*One reasoner above many controllers.*

VI

**Self-synthesizing**

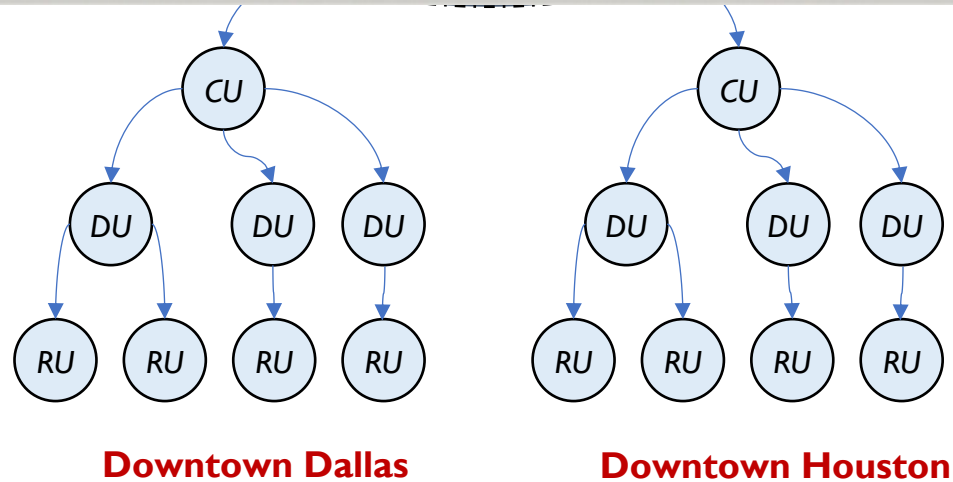
*The network builds itself.*

# The Intelligence Orchestration Problem

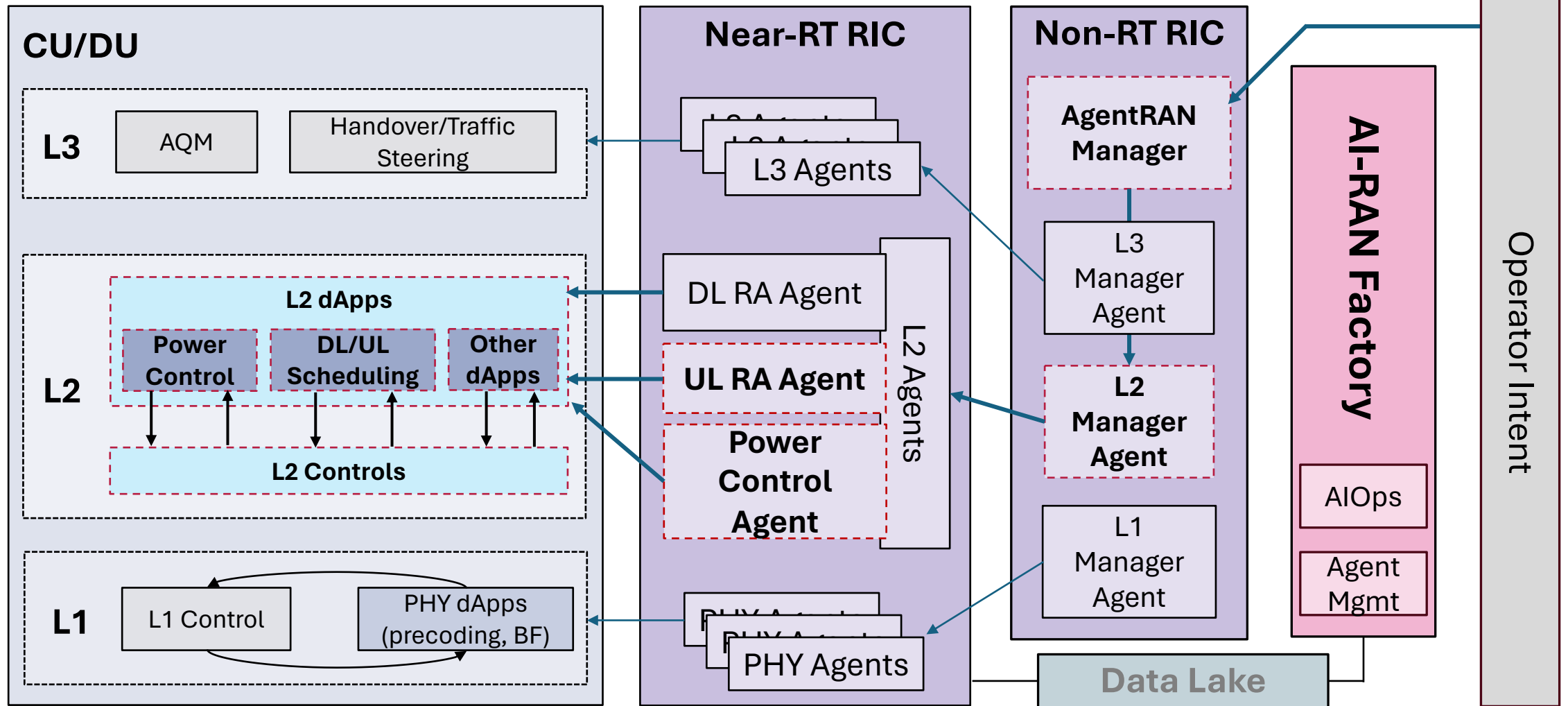


**Operator**

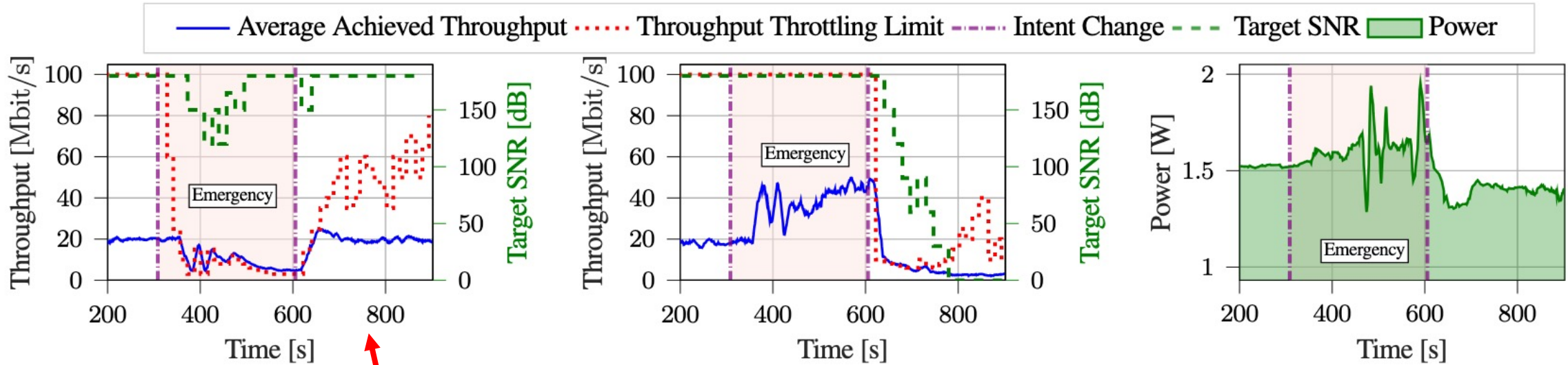
**The Complexity:** This intelligence orchestration problem is NP-hard, making brute-force solutions impractical for real-world networks.



# AgentRAN - Hierarchical AI Agents for RAN Control



# AgentRAN – Multi-Agent LLM-based Optimization



(a) FWA UEs

(b) MTC UE

(c) MTC UE

- **Fixed Wireless Access**
- **MTC slice: CCTV camera**
- **Initially: fair allocation**
- **Emergency: prioritize CCTV**
- **Back to normal: energy harvesting, save CCTV energy**

# AgentRAN – Multi-Agent LLM-based Optimization

The dashboard displays the following components:

- FWA and MTC Scheduler Limits:** A line chart showing FWA and MTC limits over time.
- Power Consumption of MTC UE:** A gauge showing a power consumption of 1.71 W.
- Uplink iPerf Throughput:** A line chart showing throughput for three UEs (UE 1, UE 2, UE 3) over time. UE 1 Mean: 55.5 Mb/s, Last \*: 62.1 Mb/s, Max: 62.3 Mb/s. UE 2 Mean: 56.6 Mb/s, Last \*: 49.8 Mb/s, Max: 67.7 Mb/s. UE 3 Mean: Last \*: Max:.
- SNR Targets - FWA UEs:** A line chart showing SNR targets for FWA UEs over time.
- SNR Targets - MTC UEs:** A line chart showing SNR targets for MTC UEs over time.
- Agent Power Intent:** Maximize transmission power for all UE classes to achieve highest possible spectral efficiency and system throughput, without any power throttling or battery conservation measures. The power control agent should operate at maximum power levels to support optimal channel conditions for all users.
- Agent Scheduler Intent:** Maximize the throughput limits for both MTC and FWA user equipment classes to achieve overall system throughput optimization. Do not impose any throughput restrictions or scheduling limitations that would reduce system capacity, and ensure QoS requirements are maintained while maximizing resource utilization across all user classes.

**L2 Manager Intent Control**

Update the L2 Manager intent and let it break down into sub-intents automatically

- Connected to simulated RIC

**Current Intent**

```
Maximize the overall throughput of the system and do not throttle any user or try to save battery.
```

**New Intent**

Enter the new L2 Manager intent...

Clear Update Intent

ACT VI

# Self-Synthesizing Networks

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*The network builds itself.*



# Critical Insights



Need for closed-loop approach: reason, act, test - and repeat



Multiple testing options, but the tests need to be ultimately grounded on real-world systems



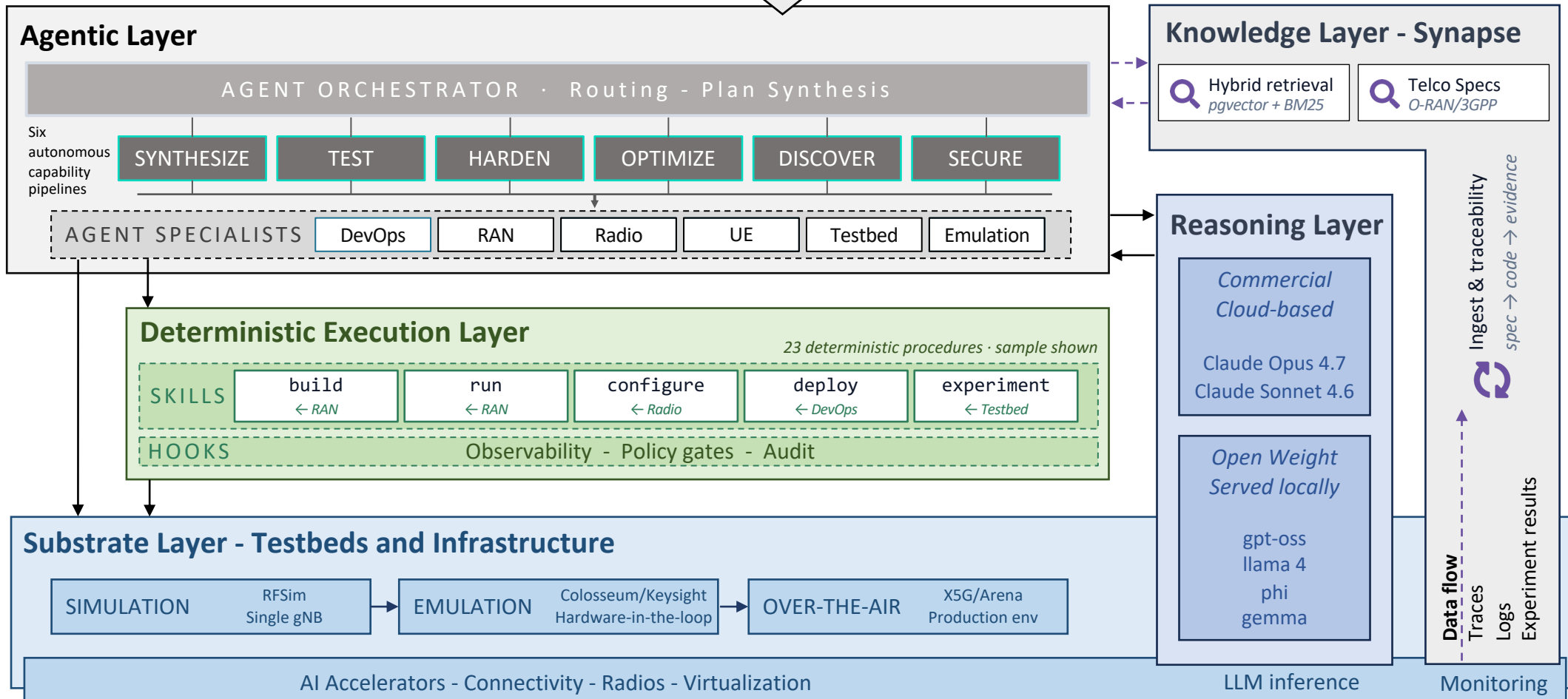
Need to leverage state-of-the-art agentic frameworks and LLMs



Need to enable matching between agents and LLMs fit for each task

# Genesis

**INTENT** "Implement RRC.ConnMean per TS 28.552" - Spec clause - KPI anomaly - Research hypothesis



# GENESIS Design: Agents - Skills - Hooks

Enable a composable, portable agentic RAN R&D system

## AGENTS

Autonomous specialists that reason, plan, make decisions

A **persona** with domain expertise that **reasons over ambiguity**

Invokes **skills** or delegates to sub-agents

- Stateful reasoning
- Decision authority
- Domain constraints
- Hierarchical

### GENESIS EXAMPLE

An **orchestrator agent** plans a 3-step pipeline; a **gNB agent** delegates the patch to a skill.

## SKILLS

Deterministic procedures that execute a well-defined task

**Structured** recipe (SKILL.md) of inputs, steps, and expected outputs

- Deterministic and composable – same inputs, same steps every run
- Parametrized
- Specific responsibility scope
- Self-validating

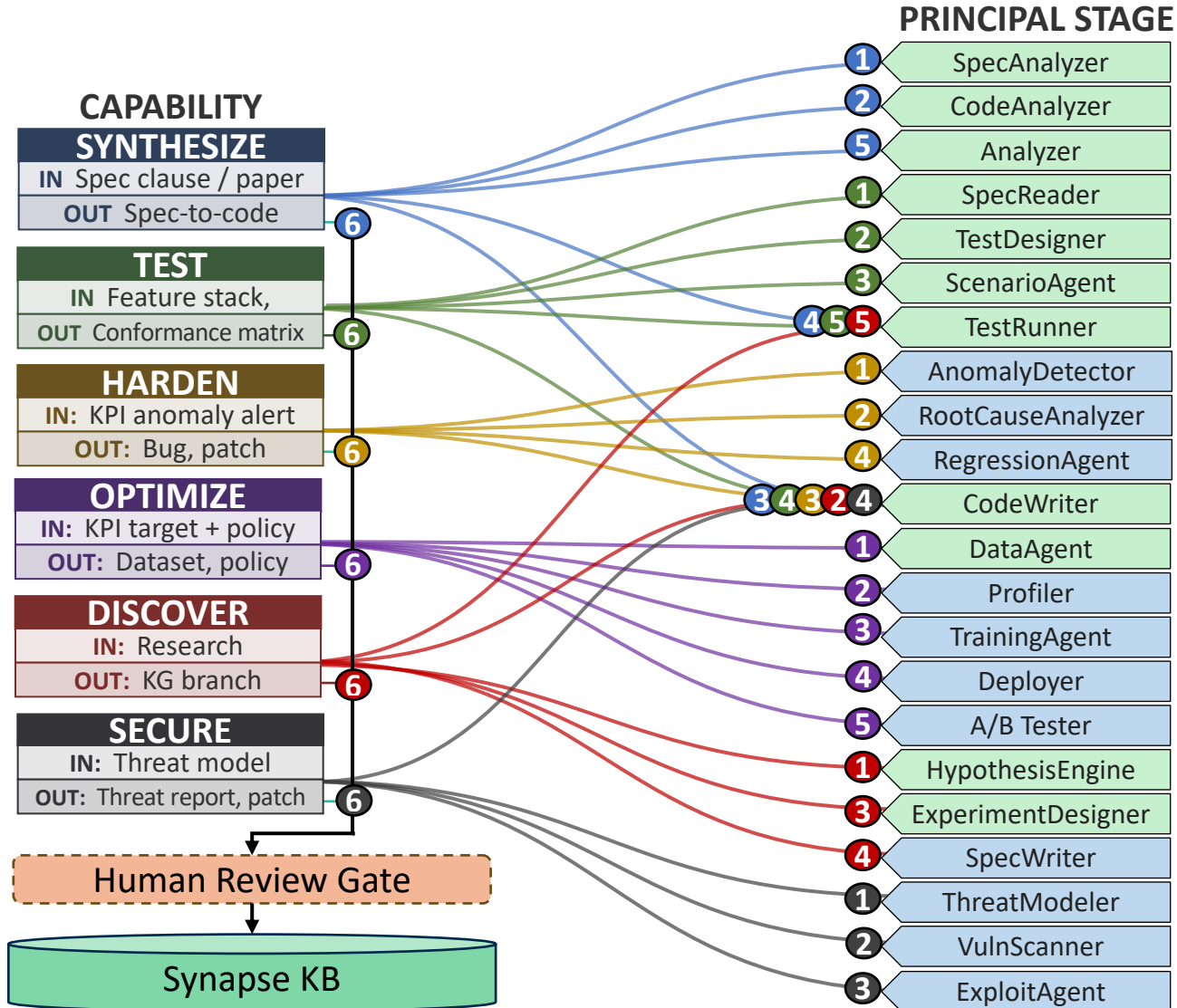
### GENESIS EXAMPLE

“/oai/build” compiles OAI for a profile;  
“/rfsim/experiment/run” runs build → deploy → configure  
→ test → collect.

## HOOKS

Pre/post agent actions that trigger specific procedures – observability, gates, and side effects bound to events

# R&D Bottlenecks to GENESIS Capabilities



- **SYNTHESIZE**
  - A spec-to-code pipeline
- **TEST**
  - Regression-grade conformance testing against system and standard spec-s
- **HARDEN**
  - Bug - fix loop (anomaly → validated patch)
- **OPTIMIZE**
  - Data - driven adaptation and sim-to-real transfer
- **DISCOVER**
  - Research hypothesis to implementation
- **SECURE**
  - Adversarial security analysis

# SYNAPSE: The Knowledge Base

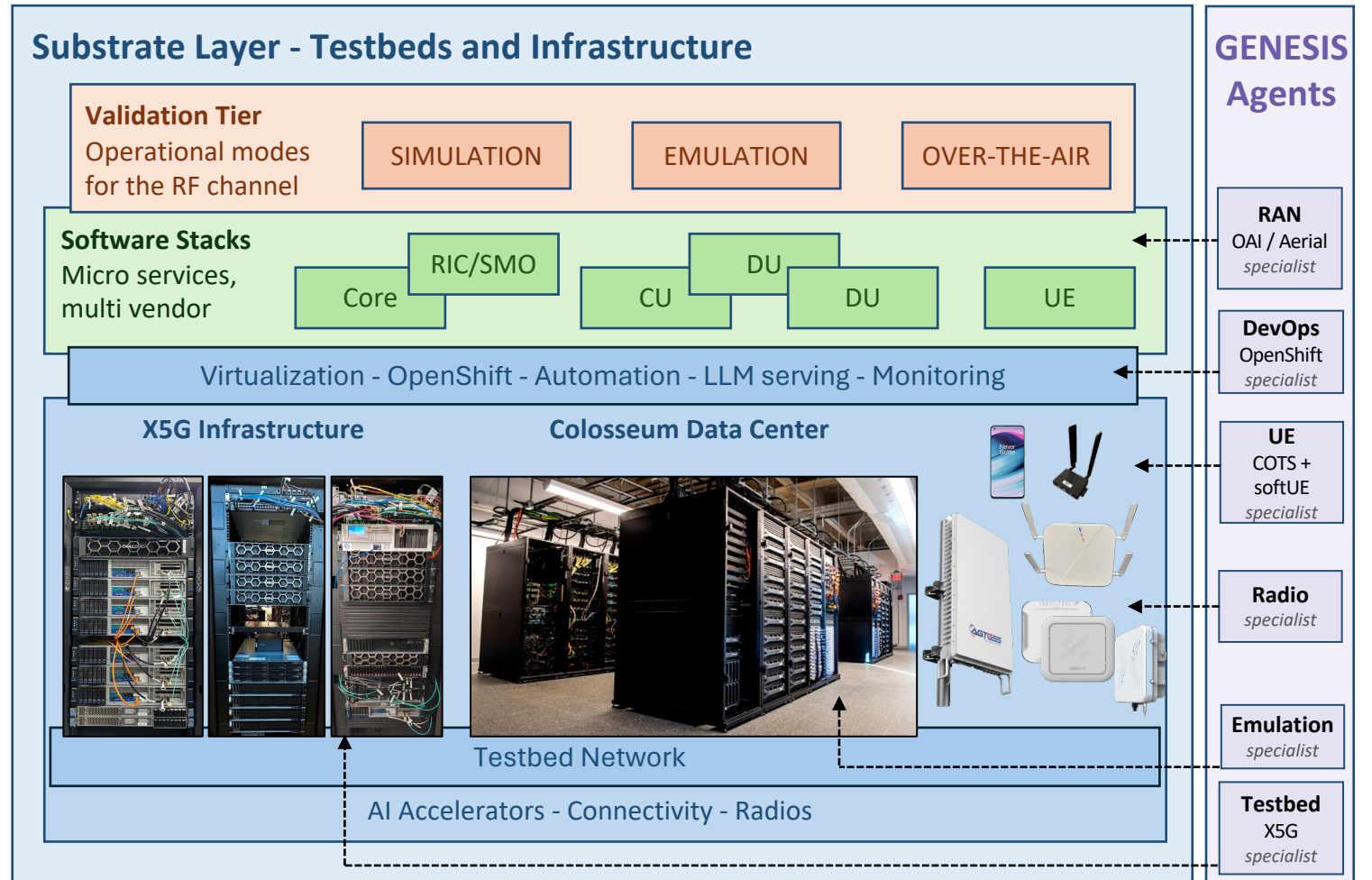
- Claim
- CodeFunction
- CodeModule
- Codebase
- Dataset
- Document
- DomainConcept
- Event
- Experiment
- Infrastructure
- Metric
- Model
- Organization
- Person
- Product
- Program
- Project
- SpecSection
- Standard



- Plays three roles
  - Source of ground truth
  - Recipient of generated knowledge
  - Cross-capability substrate
- Ingests
  - 3GPP and ORAN spec-s
  - Research papers
  - Experiment artifacts
    - Closed-loop between agentic playground and knowledge base
- Ontology
  - The graph is based on a telco-specific ontology

# The Agentic Testbed

- AI Agents → GENESIS specialists
  - RAN, DevOps, UE, Radio, Emulation, Testbed
- Staged validation continuum
  - SIMU → EMU → OTA





DISPATCH  
● orchestrator

**orchestrator** running

▼ PROMPT

Implement RRC.ConnMean KPM end to end using the synthesize capability. You can find more information in TS 28.552. Validate over rfSIM and OTA with RU1 and a close Sierra.

▼ THINKING

◊ No thoughts yet.

► OUTPUT

ARTIFACTS

◊ No artifacts yet.

idle no pods reported E2 ● KPM 0 ind

ALL orchestrator

03:02:10 orchestrator capability: synthesize (hint)

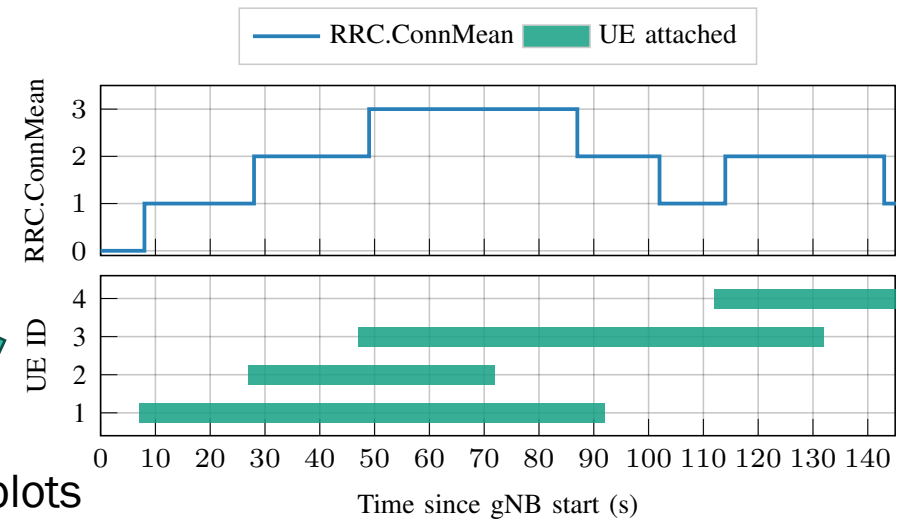
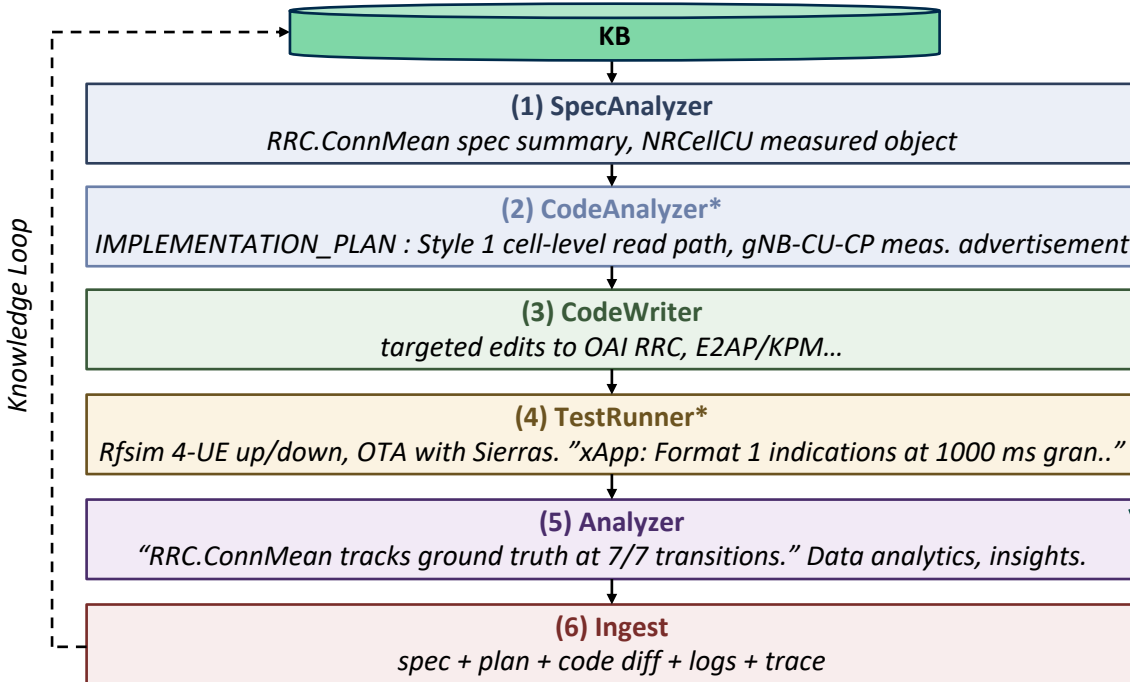
# SYNTHESIZE Capability: Specs to *Tested* Code - KPM

Use case and prompt: Implement the KPM measurement RRC.ConnMean using synthesize capability. You can find more information in TS 28.552 and O-RAN.WG3.E2SM-KPM.

3GPP: definition and collection of metric

O-RAN: exposure over E2 with E2SM KPM

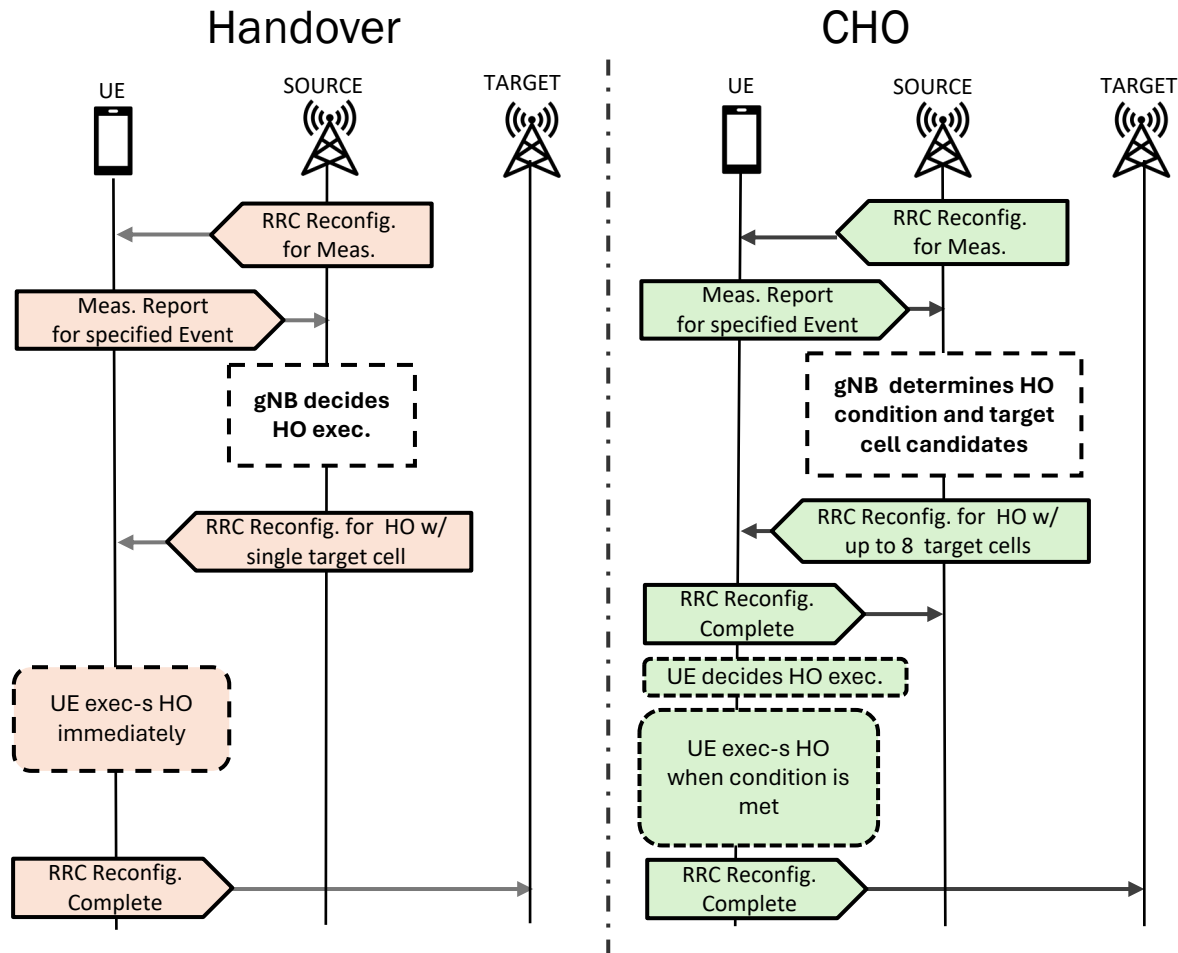
Property	Value
Description	Mean number of users in RRC CONNECTED mode per NR cell during the granularity period
3GPP reference	TS 28.552, clause 5.1.1.4.1 [18]
O-RAN reference	O-RAN.WG3.E2SM-KPM [60]
Collection method	SI (sampling + arithmetic mean)
Data type	Single integer
Measured object	NRCe11CU
Applicable node types	ngran_gNB, ngran_gNB_CU
KPM report style [59]	Style 1 (E2 Node Measurement)
Action / Indication formats [59]	Format 1 / Format 1



Validation: plots generated by GENESIS

# SYNTHESIZE Capability: Specs to *Tested* Code - CHO

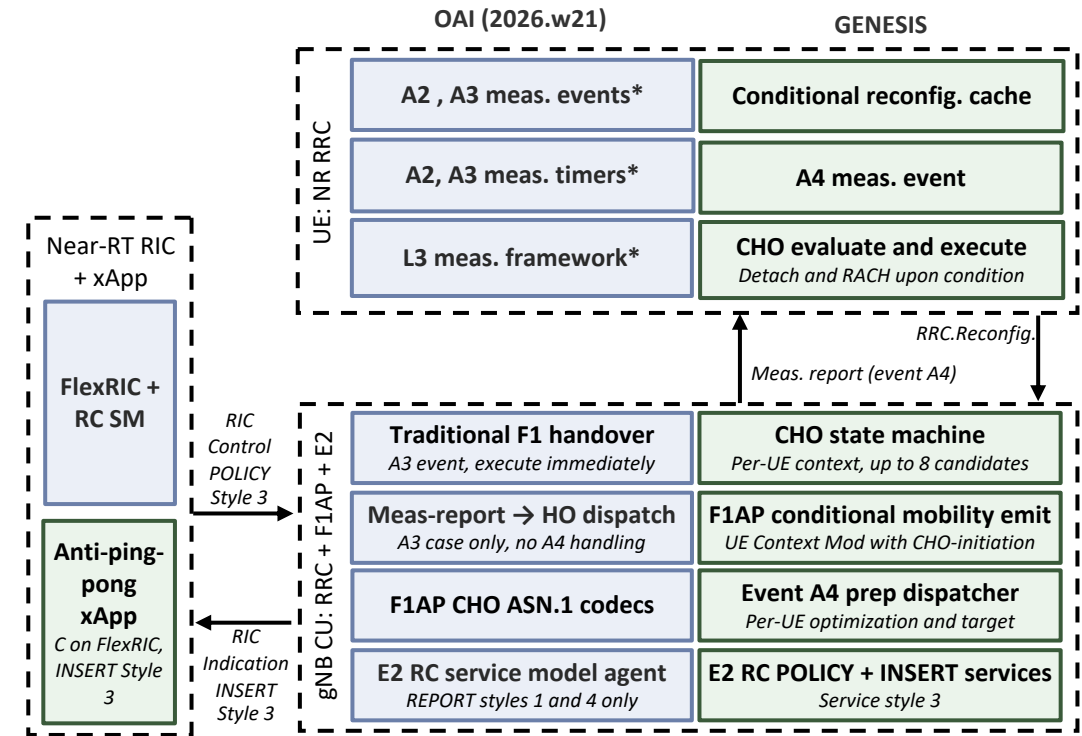
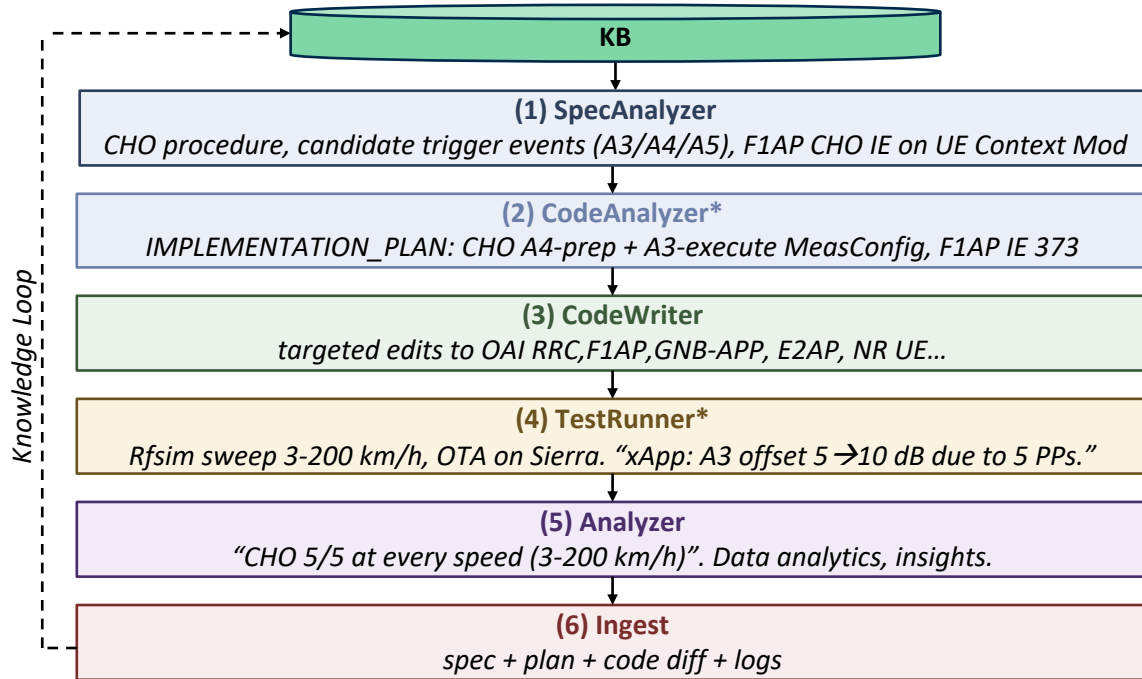
**Use case and prompt:** Implement Conditional Handover over F1 end-to-end together with a closed-loop E2SM-RC anti-ping-pong xApp. Design relevant simulation experiments to test yourself and handoff to me for the OTA test. You can find more information in TS 38.300, TS 38.331, TS 38.473, and O-RAN.WG3.E2SM-RC-R003.



Property	Value
Description	A mobility procedure where the handover command is prepared in advance by the network but executed by the UE only when specific radio conditions are met
3GPP references	TS 38.300 [62]; TS 38.331 [61]; TS 38.473 [63]
O-RAN reference	O-RAN.WG3.E2SM-RC-R003-v03.00 [64]
Feature class	RRC + F1AP + E2SM-RC + UE
Trigger / execute	Event A3/A4/A5.
E2 service style	insert Style 3 Indication ID 2 for mobility events; policy Style 3 Action 2 for CHO control

# SYNTHESIZE Capability: Specs to *Tested* Code - CHO

**Use case and prompt:** Implement Conditional Handover over F1 end-to-end together with a closed-loop E2SM-RC anti-ping-pong xApp. Design relevant simulation experiments to test yourself and handoff to me for the OTA test. You can find more information in TS 38.300, TS 38.331, TS 38.473, and O-RAN.WG3.E2SM-RC-R003.



# SYNTHESIZE, HARDEN, and TEST for CHO

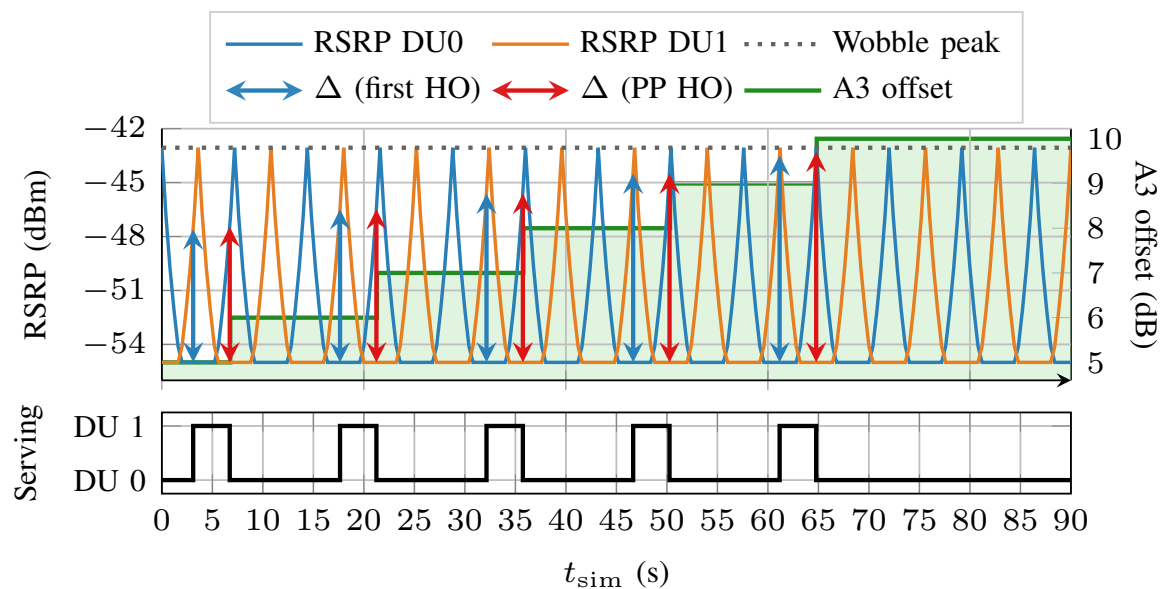
**Validation Tier**  
Operational modes  
for the RF channel

SIMULATION

EMULATION

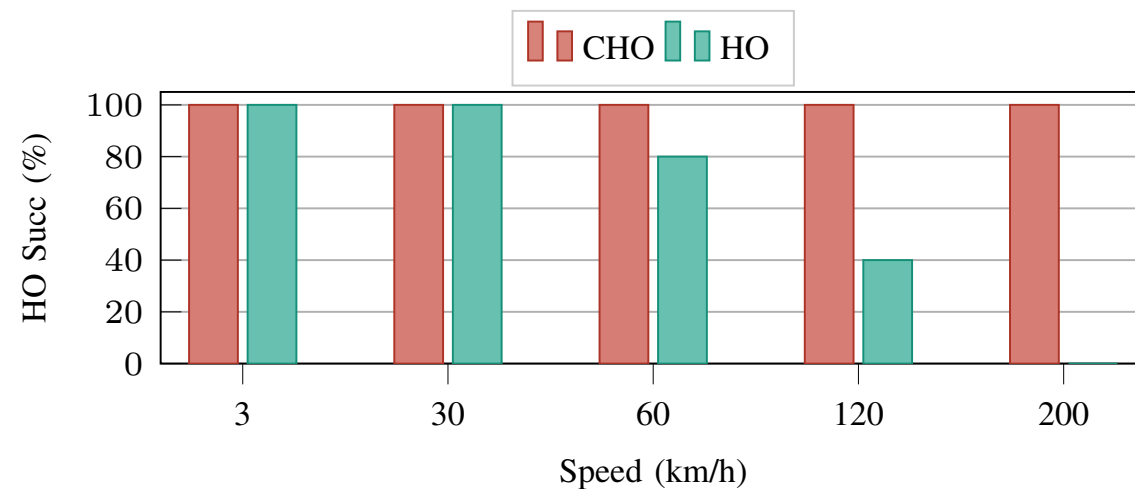
OVER-THE-AIR

## RFsim-based validation of anti-ping-pong xApp



UE oscillates between the cell edge of two RUs

## RFsim-based validation of CHO effectiveness



UE moves at increasing speed between two RUs

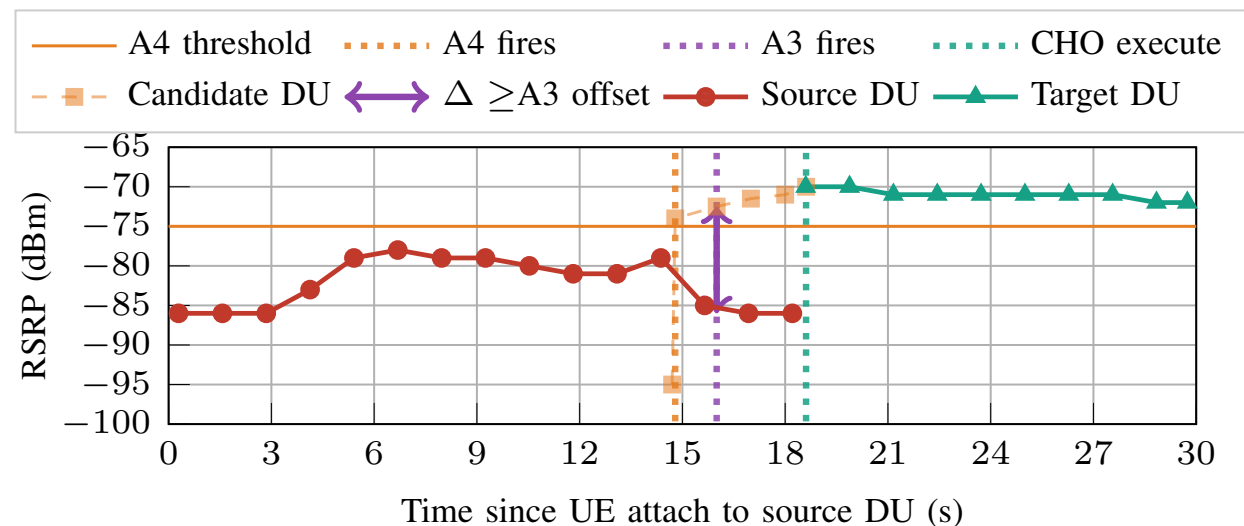
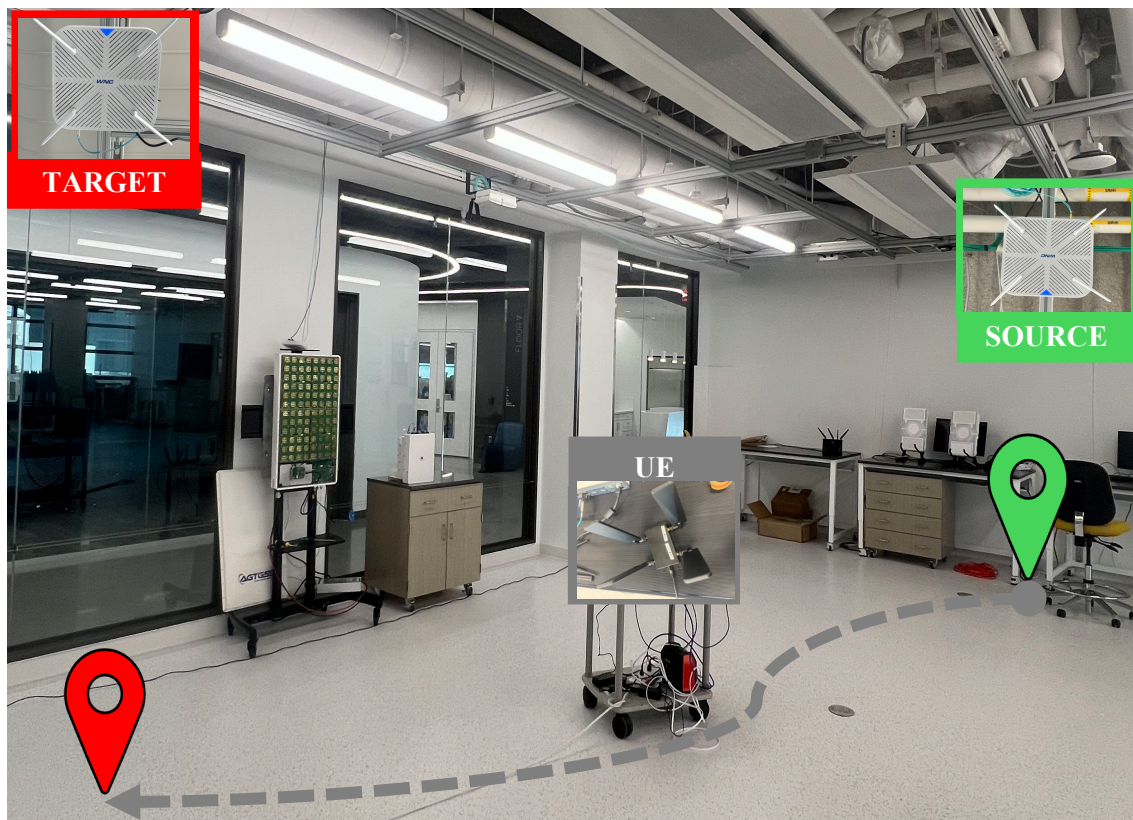
# SYNTHESIZE, HARDEN, and TEST for CHO

**Validation Tier**  
Operational modes  
for the RF channel

SIMULATION

EMULATION

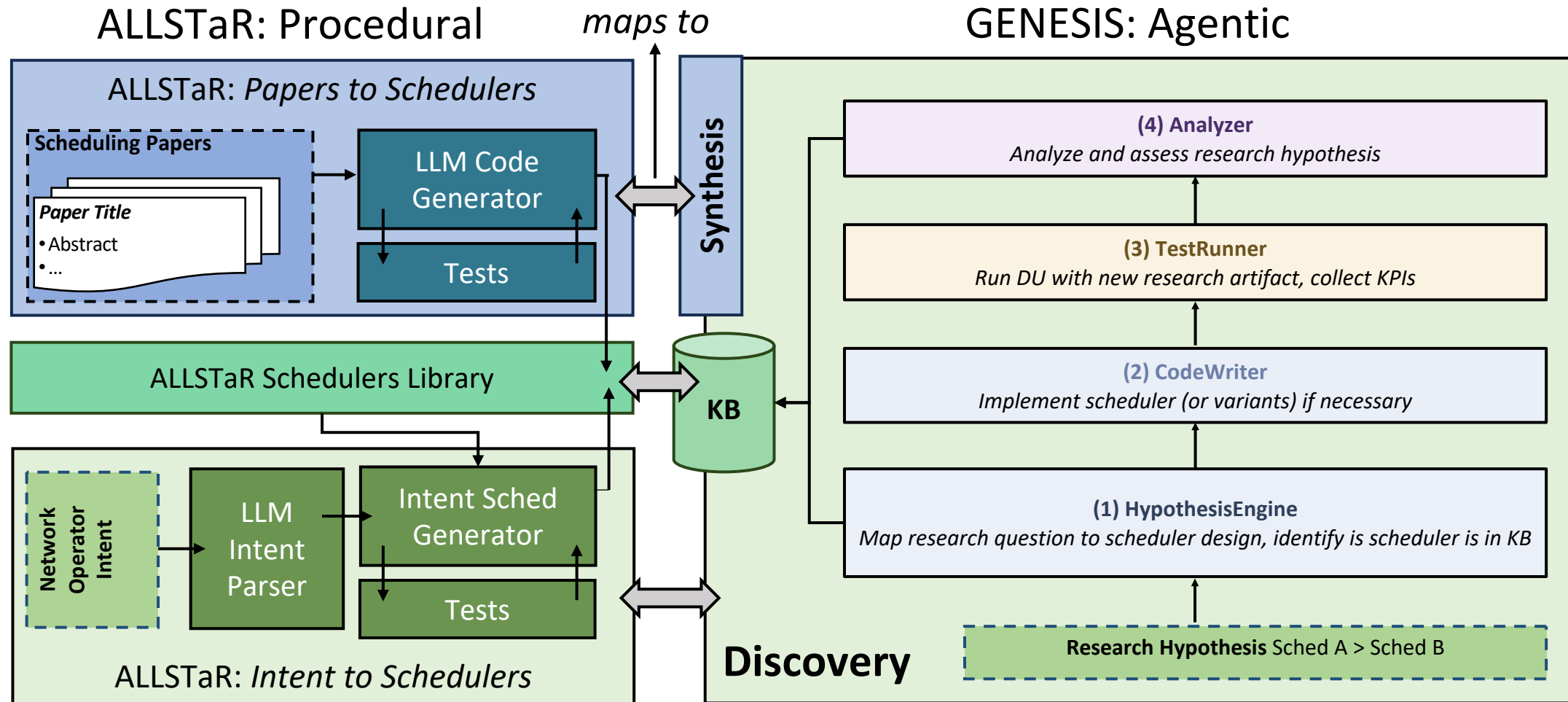
OVER-THE-AIR



Validate that CHO is successful with COTS UE  
(Qualcomm modem)

Human in the loop: agents pause experiment and wait for UE to move

# DISCOVERY for RAN Schedulers



# Evaluating GENESIS vs. Claude Code

Claude Code is provided with specs and bash scripts that GENESIS uses, but no agents/skills/hooks

Metric	Claude Code			
	GENESIS		Monolithic	
	Opus 4.7	Sonnet 4.6	Opus 4.7	Sonnet 4.6
Wall-clock	44 min.	93 min.	78 min.	113 min.
Success rate	100%	60%	0%	0%
Cost per trial (USD)	\$28.36	\$17.18	\$43.76	\$18.73

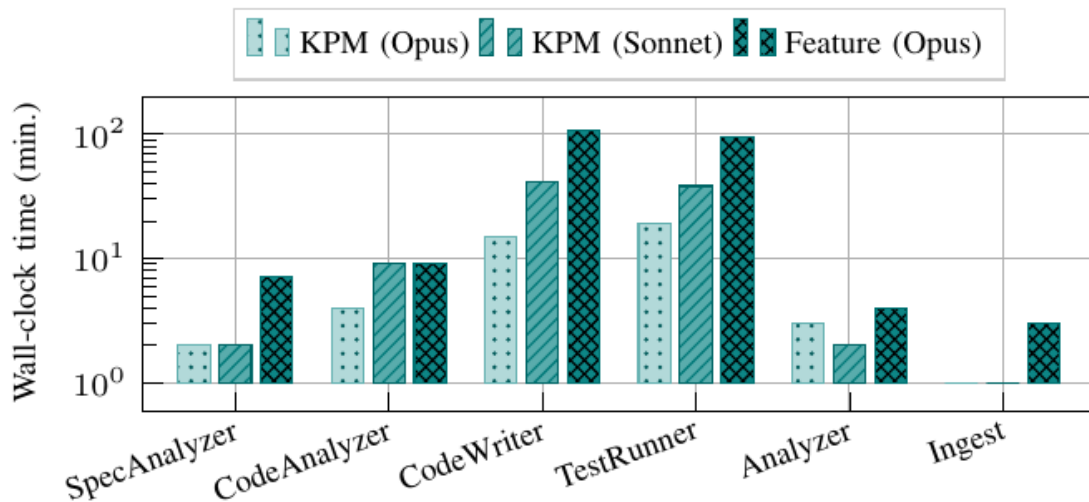
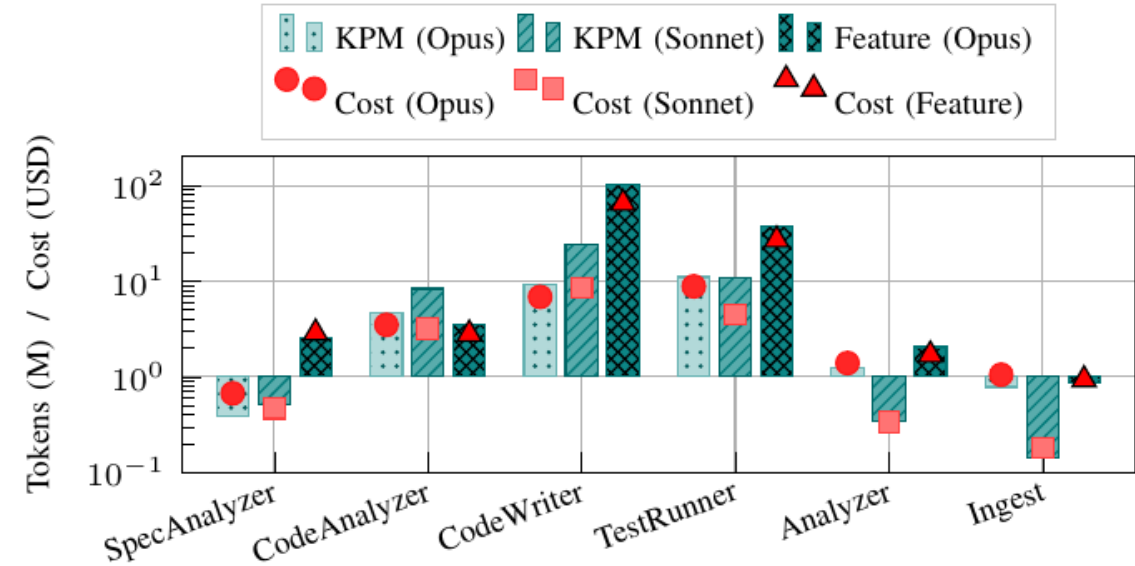
**Time:** lack of a structured approach leads to longer runs

**Success:** lack of understanding and role segmentation leads to 0% success

**Cost:** GENESIS skills and deterministic procedures enable cost savings

# Evaluating GENESIS Cost and Time

- Cache reads = 94% of tokens (10% of input price)



- Months → hours

# Conclusion

## First end-to-end demonstration

An agentic framework that synthesizes, tests, and discovers RAN functionalities on production-grade radios.

## Closed-loop RAN R&D architecture

Agentic architecture closes the RAN R&D loop end-to-end, anchored in a staged validation continuum.

## Model-selection tradeoff

A non-obvious model-selection tradeoff for agentic RAN engineering.

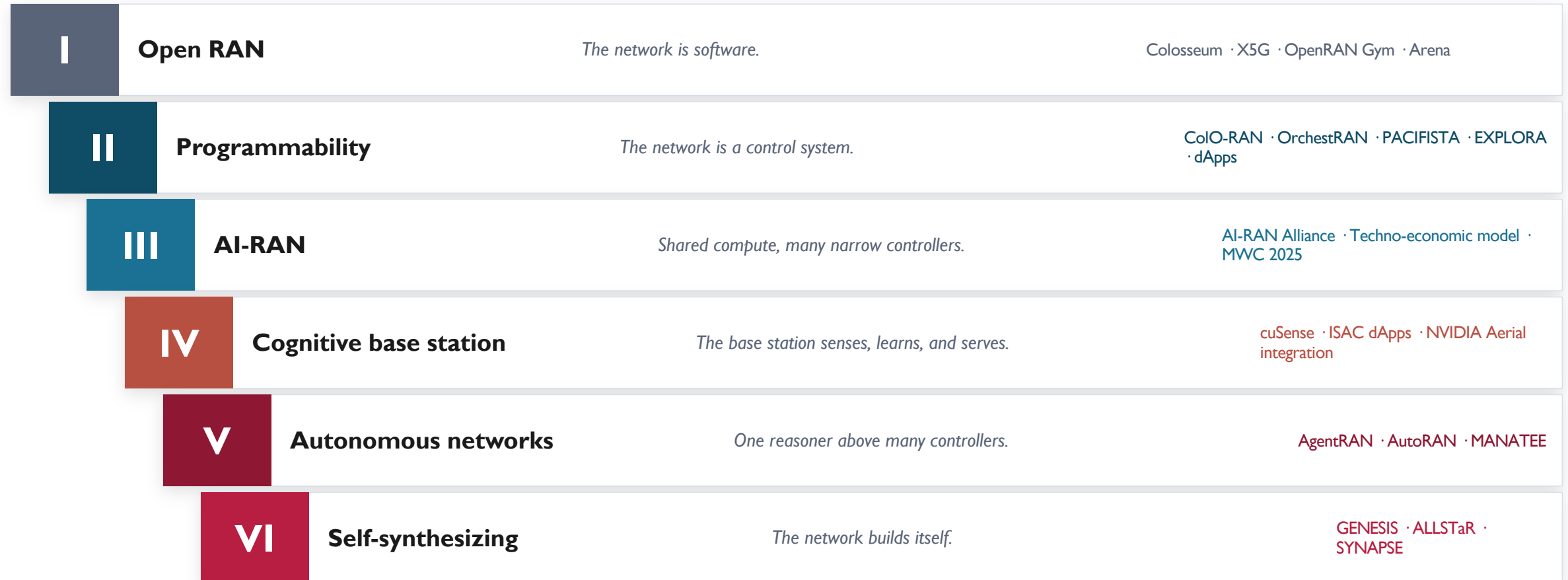
## Months → hours + Success

Successful on tasks where state-of-the-art Claude Code fails.

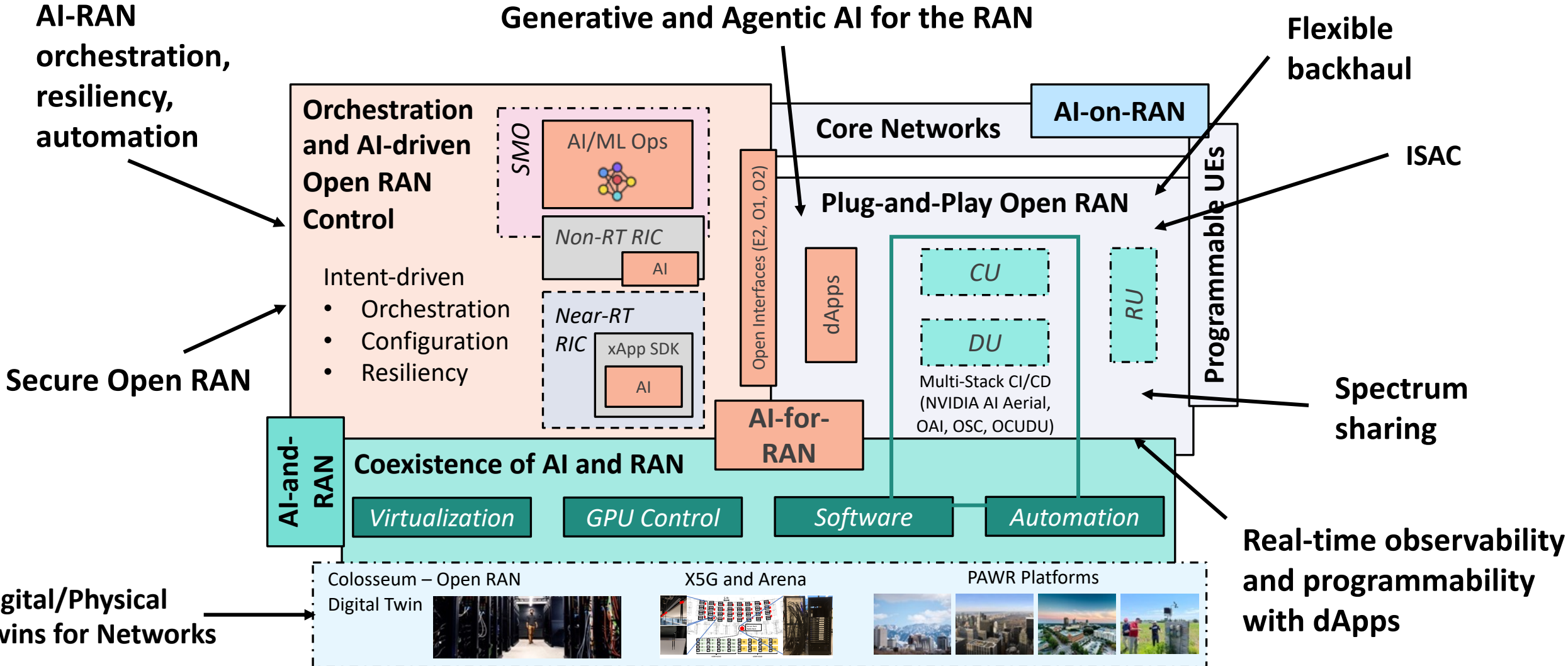
**Next Steps:** auto-skill and auto-agents — self-developing GENESIS

# The autonomy ladder

Where we've been. Where we're going. What INSI built at each step.



## End-to-End Intelligent Network Design and Optimization



# Thank You

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